



# RAEEM TALUKDER SOFTWARE ENGINEER

developing next generation cybersecurity strategy security technologies and are effective in collaborating and communicating across the team.

## WORK EXPERIENCE

### CUSTOMER SERVICE REPRESENTATIVE

Contacted customers and vendors to initiate and complete supply/repair contracts and resolve logistic issues.

Six Flags

2021-2022

### CUSTOMER SERVICE REPRESENTATIVE

Address customer inquiries, process orders, update shipment status, and manage fulfillment timelines.

Target

2022-Present

## EDUCATION

### CALIFORNIA STATE UNIVERSITY NORTHRIDGE

Bachelor of Science in Computer Science (in progress)

2024-Present

- Automata, Languages, and Computation
- Database Systems
- Web Development
- Operating Systems, and System Architecture
- Computer Networks and Security
- Computer Organization
- Probability and Statistics
- Formal Logic
- Algorithm Design and Analysis

### COLLEGE OF THE CANYONS, 2021-2024,

Transfer

2021-2024

- Data Structures and Algorithms
- Object-Oriented Programming
- Computer Architecture and Assembly
- Calculus 2
- Discrete Structures
- Advanced Data Structures

**SYLMAR MISSION  
COLLEGE, 2023—  
2024**

2023-2024

Transfer

Linear Algebra  
Calculus 3

## PROJECTS

### **DIVIDE AND CONQUER PROJECT - APRIL 2025**

Implemented an application where the program will find any number in a 2 dimensional array.

Utilized the Divide and Conquer algorithm to constantly split the array until the number is found.

### **DYNAMIC PROGRAMMING PROJECT - MAY 2025**

Designed an application where the program will find the longest path in a 2-D array.

Constructed a Dynamic Programming algorithm to be used to store previous number to determine the longest path in the array.

### **DOMINION BANK - DECEMBER 2025**

Designed a mock ATM Machine.

Constructed a mock ATM Machine with use of Java and Java fx. Implemented a withdrawal, deposit, view balance, login, and admin control.

### **MARVEL RIVALS SCOUT TRACKER - DECEMBER 2025 (IN PROGRESS)**

Be able to collect data from the Collegiate Rivals Series and be able to output a scouting cheat sheet.

Implement a database to collect information on team statistics, player statistics, as well as map differential. Then use arithmetic principles to create a data spreadsheet to help competitors scout competition

### **PROJECT Z - JULY 2025 (IN PROGRESS)**

A RPG Rogue-Like where the player goes through a turn based combat to make it through multiple levels .

Implements different mechanics like healing, buff/debuff, level up system, and player progression stats.

### **DND CHARACTER CREATOR - DECEMBER 2025(IN PROGRESS)**

Designed a Dnd Character Creator.

Constructed a Dnd Character Creator with use of html, css, and javascript. Implemented a character creator that allows users to create a character with different attributes and classes.

To be able to ease the process of creating a character for Dnd and to be able to have a more efficient way of creating a character.

I never quite realized... how beautiful this world is.

raeem2003@gmail.com  Discord: \_Nightstrike

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